

**Egenskaper**, beskrivna i ord

Styrka (Str): .....

Uthållighet (Con): .....

Storlek (Siz): .....

Intelligens (Int): .....

Själakraft (Pow): .....

Fingerfärdighet (Dex): .....

Uppenbarelse (App): .....

Kort beskrivning av  
karaktären: .....

Längre beskrivning  
av karaktären: .....

## Utseende

Kroppsbyggnad: \_\_\_\_\_ Längd: \_\_\_\_\_ Vikt: \_\_\_\_\_  
Hår färg: \_\_\_\_\_ Ögon färg: \_\_\_\_\_ Hy: \_\_\_\_\_  
Hår stil: \_\_\_\_\_ Ögon storlek: \_\_\_\_\_ Kropps doft: \_\_\_\_\_  
Röst: \_\_\_\_\_ Röst läge: \_\_\_\_\_ Annat: \_\_\_\_\_

## Personlighet

Aktiv _____	Passiv _____
Impulsiv _____	Försiktig _____
Extrovert _____	Introvert _____
Optimist _____	Pessimist _____
Otålig _____	Tålmodig _____
Nervös _____	Lugn _____
Misstänksam _____	Tillitsfull _____
Ledare _____	Följeslagare _____
Girig _____	Generös _____
Energisk _____	Slö _____
Rättskaffens _____	Gemen _____
Modig _____	Feg _____
Nyfiken _____	Apatisk _____
Otillförlitlig _____	Tillförlitlig _____
Profan _____	From _____
Ohederlig _____	Hederlig _____
Klyftig _____	Dum _____
Humoristisk _____	Tråkig _____
Innovativ _____	Konservativ _____
Fantasirik _____	Banal _____
Aggressiv _____	Eftergiven _____
Envis _____	Foglig _____
Opportunist _____	Idealist _____

## Attityder

Alver: \_\_\_\_\_  
Ankor: \_\_\_\_\_  
Babianer: \_\_\_\_\_  
Barn: \_\_\_\_\_  
Bekanta: \_\_\_\_\_  
Djur: \_\_\_\_\_  
Dvärgar: \_\_\_\_\_  
Familj: \_\_\_\_\_  
Främlingar: \_\_\_\_\_  
Gudar: \_\_\_\_\_  
Herrefolk: \_\_\_\_\_  
Kaos: \_\_\_\_\_  
Kolleger: \_\_\_\_\_  
Ljusbringare: \_\_\_\_\_  
Lunariter: \_\_\_\_\_  
Morocanter: \_\_\_\_\_  
Newtlingar: \_\_\_\_\_  
Nomader: \_\_\_\_\_  
Religösa ledare: \_\_\_\_\_  
Soldyrkare: \_\_\_\_\_  
Troll: \_\_\_\_\_  
Underlydande: \_\_\_\_\_  
Vänner: \_\_\_\_\_  
Övrig släkt: \_\_\_\_\_

## Fördelar

\_\_\_\_\_

\_\_\_\_\_

## Nackdelar

\_\_\_\_\_

\_\_\_\_\_



## Egenskaper

Nuvarande: **STR** \_\_\_ **CON** \_\_\_ **SIZ** \_\_\_ **INT** \_\_\_ **POW** \_\_\_ **DEX** \_\_\_ **APP** \_\_\_

Ursprungliga: **STR** \_\_\_ **CON** \_\_\_ **SIZ** \_\_\_ **INT** \_\_\_ **POW** \_\_\_ **DEX** \_\_\_ **APP** \_\_\_

## Färdigheter

### Agility (\_\_\_)

#### Athletics

Balance ( ) \_\_\_

Climb ( ) \_\_\_

Jump ( ) \_\_\_

Swim ( ) \_\_\_

Tumble ( ) \_\_\_

#### Boat

Row ( ) \_\_\_

Sail ( ) \_\_\_

#### Ride

\_\_\_\_\_ ( ) \_\_\_

\_\_\_\_\_ ( ) \_\_\_

#### Stealth

Hide ( ) \_\_\_

Sneak ( ) \_\_\_

### Communication (\_\_\_)

#### Perform

Act ( ) \_\_\_

Dance ( ) \_\_\_

Sing ( ) \_\_\_

#### Persuade

Bargain (05) \_\_\_

Beg ( ) \_\_\_

Fast Talk ( ) \_\_\_

Seduce ( ) \_\_\_

#### Present

Debate ( ) \_\_\_

Instruct ( ) \_\_\_

Intimidate ( ) \_\_\_

Orate ( ) \_\_\_

### Speak

Sartarite (30) \_\_\_

\_\_\_\_\_ (00) \_\_\_

### Knowledge (\_\_\_)

#### Customs

Heortling ( ) \_\_\_

Evaluate ( ) \_\_\_

#### Historical Lore

Ancient ( ) \_\_\_

Sartar ( ) \_\_\_

Lismelder ( ) \_\_\_

#### General Magic Lore

Glorantha ( ) \_\_\_

Orlanthi ( ) \_\_\_

#### General Natural World Lore

Animal ( ) \_\_\_

Chaos ( ) \_\_\_

Human ( ) \_\_\_

Otherworld ( ) \_\_\_

Plant ( ) \_\_\_

\_\_\_\_\_ ( ) \_\_\_

#### General Physical World Lore

Mineral ( ) \_\_\_

Music ( ) \_\_\_

Weather ( ) \_\_\_

#### Physician

First Aid ( ) \_\_\_

Treat Disease ( ) \_\_\_

Treat Poison ( ) \_\_\_

#### Read/Write

Heortling R's (20) \_\_\_

### Manipulation (\_\_\_)

Devise \_\_\_

Craft \_\_\_\_\_ ( ) \_\_\_

Craft \_\_\_\_\_ ( ) \_\_\_

Lockpick ( ) \_\_\_

Mechanican ( ) \_\_\_

Trap ( ) \_\_\_

#### Drive

\_\_\_\_\_ ( ) \_\_\_

#### Sleight

Conceal ( ) \_\_\_

Hide Action ( ) \_\_\_

Pickpocket ( ) \_\_\_

#### Play Instrument

\_\_\_\_\_ ( ) \_\_\_

\_\_\_\_\_ ( ) \_\_\_

#### Throw

Accuracy ( ) \_\_\_

Distance ( ) \_\_\_

### Perception (\_\_\_)

#### Perceive

Listen ( ) \_\_\_

Scan ( ) \_\_\_

Scent ( ) \_\_\_

Search ( ) \_\_\_

Taste ( ) \_\_\_

Track ( ) \_\_\_

Touch ( ) \_\_\_

## Egenskaper

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Ursprungliga: **STR** \_\_\_ **CON** \_\_\_ **SIZ** \_\_\_ **INT** \_\_\_ **POW** \_\_\_ **DEX** \_\_\_ **APP** \_\_\_

## Övriga Egenskaper

Damage modifier \_\_\_ Move Rate \_\_\_ DEX SRM \_\_\_ + SIZ SRM \_\_\_ = MELEE SRM \_\_\_

## Combat Skills (Offensive% mod \_\_\_) (Defensive % mod \_\_\_)

Dodge ( ) \_\_\_  Maneuver: ( ) \_\_\_  Martial Arts/Feats: See separate page

## Weapon Skills

Brawl [ Grapple ] Damage \_\_\_\_\_  
 SR \_\_\_\_\_  A% \_\_\_\_\_  P% \_\_\_\_\_ AP \_\_\_

Brawl [ Punch ] Damage \_\_\_\_\_  
 SR \_\_\_\_\_  A% \_\_\_\_\_  P% \_\_\_\_\_ AP \_\_\_

Weapon \_\_\_\_\_ Damage \_\_\_\_\_  
 SR \_\_\_\_\_  A% \_\_\_\_\_  P% \_\_\_\_\_ AP \_\_\_

Weapon \_\_\_\_\_ Damage \_\_\_\_\_  
 SR \_\_\_\_\_  A% \_\_\_\_\_  P% \_\_\_\_\_ AP \_\_\_

Weapon \_\_\_\_\_ Damage \_\_\_\_\_  
 SR \_\_\_\_\_  A% \_\_\_\_\_  P% \_\_\_\_\_ AP \_\_\_

Weapon \_\_\_\_\_ Damage \_\_\_\_\_  
 SR \_\_\_\_\_  A% \_\_\_\_\_  P% \_\_\_\_\_ AP \_\_\_

Weapon \_\_\_\_\_ Damage \_\_\_\_\_  
 SR \_\_\_\_\_  A% \_\_\_\_\_  P% \_\_\_\_\_ AP \_\_\_

Missile \_\_\_\_\_ Damage \_\_\_\_\_  
 Rate \_\_\_\_\_  A% \_\_\_\_\_  P% \_\_\_ Range \_\_\_

Missile \_\_\_\_\_ Damage \_\_\_\_\_  
 Rate \_\_\_\_\_  A% \_\_\_\_\_  P% \_\_\_ Range \_\_\_

Missile \_\_\_\_\_ Damage \_\_\_\_\_  
 Rate \_\_\_\_\_  A% \_\_\_\_\_  P% \_\_\_ Range \_\_\_

Shield \_\_\_\_\_ Damage \_\_\_\_\_  
 SR \_\_\_\_\_  A% \_\_\_\_\_  P% \_\_\_\_\_ AP \_\_\_

Shield \_\_\_\_\_ Damage \_\_\_\_\_  
 SR \_\_\_\_\_  A% \_\_\_\_\_  P% \_\_\_\_\_ AP \_\_\_

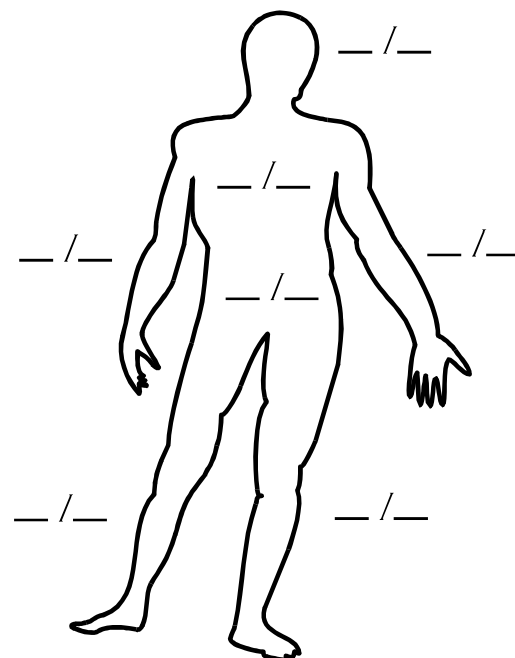
## Attribute Tallies

### Fatigue Points:

1	2	3	4
5	6	7	8
9	10	11	12
13	14	15	16
17	18	19	20
21	22	23	24
25	26	27	28
29	30	31	32
33	34	35	36
37	38	39	40
41	42	43	44
45	46	47	48
49	50		

### Hit Points:

1	2	3	4
5	6	7	8
9	10	11	12
13	14	15	16
17	18	19	20
21	22	23	24
25	26	27	28
29	30	31	32
33	34	35	36
37	38	39	40





## Magic

<b>Magic</b>	( )		<b>Ceremony</b>			<b>Spirit Skills</b>		
Magic			Enchant ( )	___	<input type="checkbox"/>	Command Sp ( )	___	<input type="checkbox"/>
Folk Magic ( )	___	<input type="checkbox"/>	Sanctify ( )	___	<input type="checkbox"/>	Persuade Spr ( )	___	<input type="checkbox"/>
Prayer ( )	___	<input type="checkbox"/>	Summon ( )	___	<input type="checkbox"/>	Summon Spr ( )	___	<input type="checkbox"/>
Sorcery ( )	___	<input type="checkbox"/>	Teleport Circle ( )	___	<input type="checkbox"/>			

<b>Spirit:</b>	1	2	3	4	5	6	8	9	10	11	12	13	14	15	16	17	18	19	Magic resistance						
20	21	22	23	24	25	26	27	28	29	30	31	32	33	34	35	36	37	38		39	40	41			
42	43	44	45	46	47	48	49	50	51	52	53	53	54	55	56	57	58	59		60	61	62			
63	64	65	66	67	68	69	70	71	72	73	74	75	76	77	78	79	80	81		82	83	84	85	88	89
90	91	93	94	95	96	97	98	99	100	101	102	103	104	105	106	107	109	110		111	112	113	114	115	116

## Spells known

(Free INT \_\_\_)

_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____

## Magic Items

_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____